



Limerick Scout County



LIMERICK SCOUT COUNTY SHIELD 2024

Venue: Copeswood College, Pallaskenry

Date: 21-23 June 2024

Time: Check in 5:30pm-6:30pm (21st Friday)

Closing Ceremony: 2pm (Sunday 23rd)

Cost: €100 per patrol (6-8 scouts)

Theme: Tom Crean's Journey

Closing date for applications: 7th June 2024



Patrol Gear drop off

Gear can be dropped on site the evening before (June 20th) between 7pm and 9pm. Be advised the main gates of the college close automatically at 10pm. Gear is left at owners risk but there will be a scouter onsite overnight. Gear must be unloaded off the trailer and left on participant's site.

Check in.

Check in is between 5:30pm and 6:30pm on Friday. Scouts must check in as a full patrol with their accompanying Scouter. At check in it is important to make staff aware of any dietary requirements or medical conditions. Consent forms need to be brought but will remain with the patrol's scouter for the weekend.

Theme

Tom Crean was seaman and adventurer from Annascaul, Co Kerry. He was a member of three Polar expeditions to Antarctica in the Golden Age of Polar Exploration. Crean was renowned for his bravery, endurance and stamina. This years county shield will incorporate Crean's three expeditions into the programme.

Sub camps

There will be two subcamps on this year's County Shield, *Discovery* subcamp and *Endurance* subcamp. These were Crean's first and last expeditions. Patrols on *Discovery* Subcamp will have the assistance of venturers and scouters. The patrols on this sub camp should be newer scouts and the aim is to get them used to camping and campcraft while making sure they are safe.

Scouts on the *Endurance* subcamp will be competing for the County Shield trophy. No scouters will be allowed on site until visiting times on Saturday. Scouts on both subcamps will be marked by the same criteria but *Discovery* patrols will not be included in the final result.

There will be a subcamp staff at this event who are not marking. They will be there to ensure site safety.

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Timetable Shield 2024

Friday 21st June 2024

Check in	17:30
PL Meeting	18:30
Site Build	19:00
Lights out	23:00

Saturday 22nd June 2024

Wake up	08:00
Breakfast	08:15
PL Meeting	09:00
Programme bases	10:00
Test Meal	16:00
Visiting times	19:00
Evening Activity	21:00
Lights out	23:00

Sunday 23rd June 2024

Wake Up	08:00
PL Meeting	08:30
Log Books handed up.	08:45
Pioneering Project	09:00
Site down	11:00
Final Inspection.	13:00
Closing Ceremony	14:00



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Dear Patrol Leaders,

Welcome to this year's Limerick Scout County Shield!

The Shield is an opportunity to showcase all the campcraft and scouting skills you have learned in your time as scouts. The theme is Tom Crean's Journey. Tom Crean was a polar explorer in Antarctica at the start of the last century who was born in Co. Kerry. The programme of the weekend will be based on an expedition to the frozen continent.

Your campsite will be basecamp at the South Pole. Your Test meal will be Antarctic themed. The programme bases on Saturday will be in from of expedition checkpoints and your logbook will be a ships log. You will present in full scout uniform on Sunday for inspection.

Throughout the weekend you will be evaluated on all these aspects and your campcraft progress with a series of site inspections. Think of the weekend as a way to show off all you have learned so far in scouting rather than a scrutiny of the scouting skills you have yet to learn.

The most important thing is to get out camping, make new friends, have fun and hopefully learn new scouting skill.

Please read the below information to prepare you and your patrol for this year's Limerick Scout County Shield.

Yours in Scouting

*E. H. Hackett
F. A. Worsley
Tom Crean*



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General Information

All sites will be 15 meters deep by 15 meters wide (Roughly 50ftx50ft) and will be marked with site number, Group name and Patrol name if there are more than one patrol from the same Group. Patrols can make their site smaller but may not exceed their 15m by 15m allotted site.

No pre-fabricated gadgets are allowed. This refers specifically to the tying of lashings (typically tripod lashings) in advance of the competition. Any such lashings found on check-in will be dismantled.

Patrols **are** allowed to have the different gadgets bundled together, colour coded for identification upon arrival if they so wish.

Fire extinguishers are not allowed on patrol sites. Past experience has shown that, in general, Scouts do not know how to use them, and often the wrong types of extinguishers are brought. Buckets of sand and water should be provided instead.

Certain gadgets on site must be free standing . These gadgets are highlighted in Red

The following will be assessed over the duration of the weekend

- Sleeping Tents
- Store Area
- Dining Shelter
- **Table & Seating**
- **Alter fire**
- **Dresser/Food Prep Area**
- **Personal Wash Area**
- **Store Gadget**
- Fire Point
- Boundaries
- Waste Disposal
- **Gate**
- Notice Board

The campcraft team will carry out inspections throughout the weekend. The main inspections will be

Friday Progress – Inspections on Friday will be evaluating the progress of the site build. Specifically they will be looking at how patrols are working as a team, safety on site, correct storage of food, correct storage of equipment, tent pitching and PL leadership.

Saturday Main – The inspections on Saturday will be when the patrols are offsite at programme bases. These main inspections will evaluate the finished gadgets, pitched tents, site safety and hygiene. The alter fire and table gadgets will be assessed on these inspections to determine their safety for the test meal.

Sunday Final – The final inspection on Sunday will be evaluated in terms of breaking camp. The inspection will look at the leave no trace principals on the site (Peg holes filled, site clear of rubbish, ashes disposed correctly etc.) Patrol equipment in the boxes will be checked also as well as patrol equipment and personal gear to ensure scouts are returning their equipment in good condition.

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Site Safety: is of paramount importance. During all visits by the campcraft inspection teams, site safety will be assessed. Patrol Leaders will be notified by a member of the Campcraft staff if any part of their site is deemed to be unsafe, and consequently will be expected to make corrections. The correct storage of all equipment and especially axes, saws and gas appliances is of great importance. Special care must be taken when using knives and axes during your camp.

Hygiene & Cleanliness: Along with site safety, hygiene & cleanliness are probably the most important aspects of campcraft. As with safety, these will be assessed on all visits by the camp craft inspection teams. Food should be stored correctly at all times. This especially refers to perishable foods.

Availability of Water & Fire Wood: There should be an ample supply of both on site at all times. You will need to ensure that you have enough supplies to keep the alter fire as a functional fire for cooking the test meal.

Food. All food for the weekend must be on site from the Friday. Meats and other perishables will be stored in fridges until it is needed. Meat to be stored in the fridge should be clearly labelled with the site number and group name.

TEST MEAL

The test meal must be cooked on your alter fire.

Preparation Tips for Test Meal

- Practise cooking on an alter fire.
- Get used to feeding and keeping an alterfire burning with pots on the tray.
- Clean the prep area as you go.
- Keep hands clean or better use gloves when prepping.
- Have at least two chopping boards. One for meat and one for veg.
- Smearing slightly diluted washing up liquid on the bottom of your pots will make them easier to clean.
- Make sure you have the right utensils (chopping boards, knives, spatulas, colanders etc)
- Put some effort into presenting your meals.

What will be marked?

- ✓ Cleanliness while preparing
- ✓ Fire being tended safely.
- ✓ Food safety and food storage while preparing.
- ✓ Food cooked thoroughly.
- ✓ Presentation of meals.
- ✓ Taste of meals and portions enough to feed the whole patrol
- ✓ Clean up of personal eating gear.
- ✓ Cleanliness of cooking utensils after cooking.
- ✓ Waste food and rubbish disposed of





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PROGRAMME BASES

On the Saturday morning, patrols will leave their campsites to complete programme bases. At each base patrols have typically about half an hour in which to demonstrate a scout skill. Each base is designed around an Adventure skill and the theme of the event. Everything asked of the patrols will be found in the *Scouting Trail*.

Preparation tips for Programme bases

- Scouts and the PL should introduce themselves to the base scouters.
- If there is a task that a patrol member is particularly good at the PL can designate a base leader.
- The PL should be delegating not dictating and open to new ideas.
- All members of the patrol should be engaged and involved.
- Avoid foul language.
- Attempt the task given.
- Bring a scouting trail.
- If you don't know how to complete the task be sure to ask the scouters for some hints.
- Have fun!

What will be marked?

- ✓ Patrol Leader / Leadership / delegation
- ✓ Teamwork / Inclusion
- ✓ Task attempt / completion



LOGBOOK

Patrols will complete a logbook for the event. The logbook is record of activities and events that happened while on camp. The logbook is also an information source to be reviewed in future. While some aspects of the logbook are functional; menus, equipment lists, weather reports the real skill of the log book is to portray memorable events in a humorous and interesting manner.

Preparation tips for logbook

- The scribe is in charge of the logbook but they do not have complete all of it, share the writing/drawing!
- Keep on top of the logbook, do not leave it until the last minute.
- Mind the logbook. Avoid getting the logbook muddy or wet.
- Have the correct stationary to help you fill logbook markers, pens, colouring pencils, pritt-stick, ruler
- Have an informative cover page
- Introduce the patrol
- Describe what happens on camp
- Add pictures and drawings; *a picture is worth 1000 words*
- Write legibly
- Use short sentences bullet points are sometimes better than paragraphs of writing.
- Keep it interesting!

What will be marked?

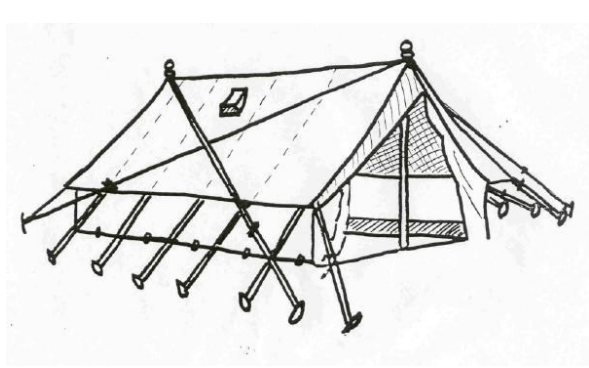
- ✓ Cover page
- ✓ Introduction of patrol
- ✓ Campsite layout
- ✓ Group Equipment list
- ✓ Description of menu
- ✓ Description of events
- ✓ Use of colour
- ✓ Use of pictures/sketches
- ✓ Use of humour



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TENTAGE

TENTAGE (Icelandic)



Preparation Tips

- Start with the storm guylines with dollies to get the tent upright.
- Once the tent is upright, close the doors and peg the 4 corners.
- Remember there corners often have 2 guys on one eyelet. The longer guy is the corner one to brought out at a 45° angle.
- Once the corners are in you can use a piece of spare sisal to square off around the corners and keep the rest of the guylines in a straight line.
- Follow any seams down to keep guylines straight.
- The longer pegs are for guylines shorter pegs are for the walls.

What will be marked?

- ✓ Upright poles must be straight and in line.
- ✓ Pegs for the guy lines must be at the correct angle 45°
- ✓ Side walls must be as taut as possible to prevent water getting in.
- ✓ Doors must close correctly with no stretching or gaps between the two sides of the doors.
- ✓ Where storm guys cross they must not touch the tent.
- ✓ Everything must be neat and tidy with sleeping bags rolled up and everything packed into your rucksack.

TENTAGE (Non Icelandic Tents)



Preparation Tips

- Practise putting up tents before using them is essential.
- Make sure there are enough pegs for the tent.
- Use all the guylines on dome tents.
- Follow the seams to keep tent taught.
- Make sure doors are closed when pegging in guylines

What will be marked?

- ✓ The flysheet must be pulled taut with no creases
- ✓ The flysheet must cover all of the inner tent
- ✓ All the attachment points must be secured to the poles
- ✓ All the poles must run along with the seams
- ✓ All the guy lines must be used
- ✓ All peg points must be used
- ✓ The ground sheet must be pulled taut

TABLE



Preparation Tips

- The table is one of the most used gadgets on your site.
- If using a tripod make sure it is braced on all upright poles.
- A table cloth can make all tables look neat and tidy.
- Make sure the pioneering wood used is strong enough to carry the entire patrol.
- Secure the table to the gadget.
- Make seats comfortable. One pole is not comfortable to sit on!
- Use a dining shelter to cover your table and ensure all the table and patrol are covered by it.

What will be marked?

- ✓ Free Standing
- ✓ All Scouts should be able to fit comfortably at the table
- ✓ The table should be at the correct height and in accordance with the seating.
- ✓ Table top should be free from movement.
- ✓ Lashings should be neat and tight

FIRE GADGET



Preparation Tips

- Your test meal will need to be cooked on your Altar fire.
- Build your gadget based on what best secures the barrel you have.
- Make sure the fire tray is strong enough to withstand the strain of a heavy pot and the heat from fire.
- Practise using your altar fire and keeping the fire going. Feeding an altar fire with a secure fire tray is a skill in itself.
- You do not need to cover the entire gadget with tin foil. It is pointless and wasteful. Concentrate on the lashings and parts of gadget closest to the flame.
- Remember to take into account the height of the camp chef when deciding tray height.

What will be marked?

- ✓ Free standing
- ✓ Fire tray secure from movement
- ✓ Height of fire tray 45cm – 75cm high.
- ✓ Appropriate fire protection used.
- ✓ Lashings neat and tidy and gadget secure.
- ✓ Ample room to feed the fire safely.

DRESSER / FOOD PREP AREA



Preparation Tips

- The Dresser is one of the swiss army knife gadget of the campsite.
- The dresser is your work area for cooking, pot storage and wash up.
- Enough counter space for at least two scouts is advisable.
- Remember to store your pots and basins upside down when the patrol leaves site so they don't fill with rainwater.
- Make sure the pioneering wood used is strong enough and the countertop is secure in order to withstand vegetable chopping and carrying pots & pans.
- The counter top should be the same height as a kitchen top at home.

What will be marked?

- ✓ Free Standing
- ✓ All cooking equipment stored on gadget (Pots, pans, spatulas, spoons, knives, colanders etc) off the ground.
- ✓ The countertop should be at the correct height.
- ✓ Gadget tidy when scouts off site.
- ✓ Countertop should be free from movement.
- ✓ Lashings should be neat and tight.
- ✓ Facility for washing up (Basin)

PERSONAL WASH





Preparation Tips

- The personal wash area is a gadget to facilitate personal hygiene on camp.
- The gadget should be freestanding.
- This is a small gadget and does not need to be over complicated.
- A water container with a tap makes the gadget function best.
- A mirror, soap and toothbrush holder are nice touches.
- A towel holder or towel secured to gadget is a very useful addition.
- Make sure to empty the basin regularly.

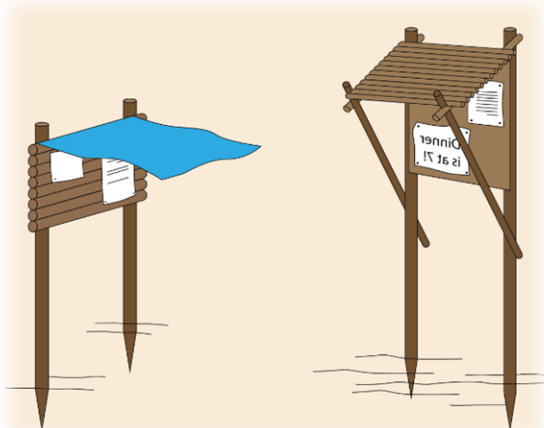
What will be marked?

- ✓ Free standing
- ✓ Height of the basin
- ✓ Lashings neat and tidy and gadget secure.
- ✓ Water available on or near gadget.

STORE GADGET	FIRE POINT
 <p>Preparation Tips</p> <ul style="list-style-type: none"> • The store gadget is where for you to store your patrol equipment for camp. • Patrol storage should be divided into separate boxes. Food, Patrol gear, cleaning equipment, cool box etc. • Boxes must be off the ground on some sort of gadget. • The patrol quartermaster should be in charge of keeping the store area organised and tidy. • Remember you need to have a gas cooker available in your store area in case you cannot use your alter fire. • The store area and gadget must be covered by canvas to protect it from the elements. <p>What will be marked?</p> <ul style="list-style-type: none"> ✓ Free Standing ✓ Patrol storage gadget covered. ✓ Boxes stored off the ground. ✓ Food stored separately. ✓ Cool box for perishable food. ✓ Cleaning equipment and poisonous items stored in separate box. ✓ Lashings should be neat and tight. ✓ Troop equipment stored safely and seperately. 	 <p>Preparation Tips</p> <ul style="list-style-type: none"> • The Fire Point is a precautionary part of campcraft in case a fire gets out of control onsite. • The Fire point does not need to be a freestanding gadget • Any bucket will do, but metal buckets travel best. • Clearly identify the buckets. • Dry sand is best for dousing a fire hence the reason it should be covered. • Make sure all scouts in the patrol know where the fire point is. • Practise extinguishing a fire with the sand and water in preparation for ever using them. <p>What will be marked?</p> <ul style="list-style-type: none"> ✓ The fire point needs to be clearly identified and centrally located. ✓ A sand and water bucket filled. ✓ Sand dry and covered.

BOUNDARIES	WASTE DISPOSAL
<div data-bbox="209 443 791 618" data-label="Image"> <p>ROUND TURN AND TWO HALF HITCHES</p> <p>1. Start by wrapping the line around the object you want to tie to.</p> <p>2. Do a round turn, around the standing part of the line.</p> <p>3.</p> <p>4. Do a second round turn, in the same direction.</p> </div> <div data-bbox="245 663 735 875" data-label="Image"> <p>Clove Hitch on a Bight</p> <p>(i) (ii) (iii)</p> </div> <div data-bbox="204 920 411 949" data-label="Section-Header"> <p>Preparation Tips</p> </div> <div data-bbox="252 992 769 1570" data-label="List-Group"> <ul style="list-style-type: none"> • Start with a round turn and two half hitches on your first boundary, use a clove hitch on the rest of the boundaries and finish with another round turn and two half hitches. • Boundary poles do not need to be prime pioneering timber. • Keep boundaries at the same height. • Boundary rope does not need to be sisal or expensive rope! Cheap colorful rope works great. • Keep boundaries taut. • Respect the boundary rope. Use the gate, don't hop boundaries. • Boundaries should be no higher than 1 meter high. </div> <div data-bbox="212 1693 485 1722" data-label="Section-Header"> <p>What will be marked?</p> </div> <div data-bbox="252 1749 711 1854" data-label="List-Group"> <ul style="list-style-type: none"> ✓ Correct knots used on boundaries ✓ Boundaries taut. ✓ Boundaries at a safe height. </div>	<div data-bbox="826 421 1177 763" data-label="Image"> </div> <div data-bbox="963 808 1353 1137" data-label="Image"> </div> <div data-bbox="815 1160 1018 1189" data-label="Section-Header"> <p>Preparation Tips</p> </div> <div data-bbox="906 1200 1391 1697" data-label="List-Group"> <ul style="list-style-type: none"> • The waste disposal area does not need to be a freestanding gadget. # • Patrols need to segregate their waste like at home. • At a minimum waste should be divided into recycling and general waste. • Try to bring as little packaging as possible onsite in the first place to minimise waste. • There will be drop of points for rubbish over the weekend. Empty bins regularly. </div> <div data-bbox="815 1709 1086 1738" data-label="Section-Header"> <p>What will be marked?</p> </div> <div data-bbox="906 1742 1391 1921" data-label="List-Group"> <ul style="list-style-type: none"> ✓ At least two bins onsite for segregation ✓ Area around bins tidy ✓ Waste bins not over full (75%) ✓ Correct waste in correct bin. </div>

NOTICE BOARD



Preparation Tips

- The Patrol Notice board does not need to be free standing but needs to be a gadget with *some* lashings.
- The whole patrol needs to be represented. A “meet the patrol” feature works well.
- The theme should be incorporated into the notice board.
- Make sure the signs on the notice board are protected from the elements.

What will be marked?

- ✓ Patrol Identification
- ✓ All members of Patrol represented.
- ✓ Incorporation of theme
- ✓ Lashings neat and tidy
- ✓ Gadget safe

GATE



Preparation Tips

- The gate is the entrance to your site.
- The gadget should be freestanding.
- By its nature, the gate is one of the tallest gadgets on your site it needs to be secure and safe.
- The gadget should be tall and wide enough to allow an adult to enter.
- The gate should have your patrol sign on it to identify your site.
- The gate does not need to be over complicated, simple designs done well work best.
- Do not start your boundaries on your gate.

What will be marked?

- ✓ Free standing
- ✓ Height and width of gate.
- ✓ Patrol identification on gate.
- ✓ Lashings neat and tidy and gadget secure.
- ✓ Gate safe from wind.

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Uniform



For the final inspection scouts should be in full uniform. Scouts should wear their uniforms with pride.

Each member of the patrol will be evaluated on having the following :

- Scout Shirt
- Scout Trousers/Shorts
- Scout Belt
- Neckerchief
- Woggle
- Dark socks
- Dark shoes/ hiking boots
- Correct badges

In addition, to having the actual parts of the uniform, scouts will be evaluated on the presentation of the uniform.

Neckerchiefs should be neat and tidy.

Shirts should be unwrinkled and tucked in.

Scouts should clean and tidy (fingernails!)

Badges placed correctly

Uniform appearance (same woggles, all with lanyards, sleeves up or down)

